



Borough of Bellevue
March 28, Agenda
7:00 p.m.
Rosemary Heflin Council Chambers

- I. Call to Order
- II. Flag Salute
- III. Roll Call
- IV. Public Contribution (5 minutes per person):
- V. Approval of Meeting Minutes:
 - i. February 7, 2017 Parks and Rec
 - ii. February 7, 2017 DPW
 - iii. February 7, 2017 Public Safety
 - iv. February 14, 2017 Pre-Council
 - v. February 28, 2017 Council
 - vi. March 7, 2017 Parks and Rec.
 - vii. March 7, 2017 DPW
 - viii. March 7, 2017 Public Safety
 - ix. March 7, 2017 Finance
- VI. Reports
- VII. Committee Chair Reports
 - a. Finance
 - b. Parks and Recreation:
 - i. MOTION: Motion to approve YMCA request to hold annual 5K Fun Run on Saturday, July 15th from 8:00 a.m. - 10:30 a.m.
 - c. DPW:
 - i. Update – DPW Laborer Interviews

VII. Committee Chair Reports continued:

d. Public Safety:

- i. Update: Police Department Hiring
- ii. MOTION: Motion to approve Matthews Wall Anchor Service Proposal to alleviate water issue in Police Administrative Office at a cost not to exceed \$1,700.00 from Budget Account No. 01-409.373.
- iii. MOTION: Motion to approve First Responder Training for Officers as presented not to exceed \$2,800.00. (Budget Account No. 01.410.461.)

- VIII. Resolutions:
- i. MOTION: Motion to approve Resolution No. 07-17, remediation of Shenango Coke Works site.
 - ii. MOTION: Motion to approve Resolution No. 08-17, approving the hiring of Maureen Grant as Seasonal Pool Manger at a salary of \$8,670.00. (Budget Account No. 01.452.130.)
 - iii. MOTION: Motion to establish Bellevue Borough's participating in the Quaker Valley Council of Governments Recycling Committee.

- IX. Ordinances:
- i. MOTION: I move to introduce Ordinance No. 17-05 to supplement the Firefighters Pension Plan for the full-time firefighter employees of the Borough of Bellevue.

X. Old Business

XI. New Business

XII. Approval of Bill List:

- i. MOTION: Motion to approve payment of the 03 28 17 Bill List.

XIII. Public Contribution (2 minutes per person.)

XIV. Executive Session

XV. Adjournment